#### **Curriculum End Points**



#### Year One

Topic: Keeping the Pulse (Theme: My Favourite Things)

- Clap the rhythm of their name in time to the pulse.
- Sway or tap in time to the pulse.
- Sing a rhythm in time with the pulse.
- Copy rhythms based on word patterns using an instrument.
- Keep the pulse while playing a rhythm on an instrument.
- Follow instructions during a performance.

Curriculum End Points



Year One

Topic: Keeping the Pulse (Theme: My Favourite Things)

- Pulse
- Singing voice
- Speaking voice
- Thinking voice

### **Curriculum End Points**



#### <u>Year One</u>

**Topic: Sound Patterns (Theme: Fairy Tales)** 

• Make changes to the dynamics (volume) of their voice to represent a

character.

- Respond to hand signals when playing an instrument.
- Read simple rhythmic patterns comprising one beat sounds and one beat rests.
- Clap or play a rhythmic pattern along with spoken words.
- Join in with repeated phrases using a character voice.

**Curriculum End Points** 



<u>Year One</u>

Topic: Sound Patterns (Theme: Fairy Tales)

- Character
- Voice
- Sound pattern

## Curriculum End Points



Year One

Topic: Pitch (Theme: Superheroes)

- Identify and perform high and low notes.
- Create and perform a two-note and three-note pattern.
- Identify and perform changes in tempo.
- Prepare and perform a musical piece.

Curriculum End Points

<u>Year One</u>

Topic: Pitch (Theme: Superheroes)

- High
- Low
- Pattern
- Performance
- Pitch
- Tempo



#### **Curriculum End Points**



#### <u>Year One</u>

Topic: Musical Symbols (Theme: Under the Sea)

- Move at a speed that reflects the tempo of the audio.
- Respond to dynamic changes without prompting.
- Demonstrate a sound pattern correctly to a pulse.
- Read symbols representing high and low sounds correctly.
- Demonstrate an awareness of pitch, rhythm and dynamics within a

performance and recognise the symbols representing these.

Curriculum End Points



Year One

Topic: Musical Symbols (Theme: Under the Sea)

- Dynamics
- Pitch
- Rest
- Sound Pattern
- Tempo