Pupils will continue to develop their character and **personal skills.**

Pupils will continue to **understand** why they are implementing a broad range of skills.

Pupils will continue to **develop** their knowledge of how to implement a broad range of skills.

Beyond KS2 pupils will know:

How to effectively enforce the rules of the game when officiating.

How to take responsibility for our teams and know how to manage our own games.

In **Year 6** pupils will know:

Game Play

How different **attacking tactics** can be applied during a game to create shooting opportunities.

Officiating

What our 'powers' can be used for and **when** to apply them in a game.

How and when different **defensive tactics** can be applied during a game to prevent attacking opportunities.

Tactics

How to move the ball quickly to create an attack that results in a successful **shooting opportunity**.

Marking

How to apply the basic rules of the game when officiating.

In **Year 5** pupils will know:

Shooting

When and **where to shoot** from to increase our chances of scoring.

Dribbling

How and **when** to use attacking and defensive skills as possession changes.

How to effectively apply passing moving, and dribbling skills to keep possession.

Why we must win the ball back when we lose possession.

In **Year 4** pupils will know:

Attack v Defence

What we mean by, the principles of attack vs defence.

When we are **attacking**, our team are in possession of the ball. The aim of the game for the attackers keep possession and score.

When we are **defending**, we are not in possession of the ball . The aim of the game for the defenders is to prevent the opposition from scoring.

Possession

When to shoot, where to shoot from and why.

How **'marking,'** is used during a game and when this is applied.

How, when and where to dribble in order to keep possession of the ball.

Who we are marking during a game and why.

How we can **combine passing, moving** and **shooting** to score points.

When, where and **why** we should pass.

In **Year 3** pupils will know:

Intercept

Why we do not stand directly behind a defender when finding a position to receive the ball.

Why we need to have our hands ready to receive a pass.

Receive

How to pass the ball keeping possession to beat an opponent.

What the consequences are in a game if our passes are inaccurate, intercepted by a defender or we lose possession of the ball.

Why we need communicate when passing.

Why we need to look at our partner/ team member when passing.

When and where to pass in order to keep possession of the ball.

In **Year 2** pupils will know:

Accuracy

How to use our hands to **catch** and our feet to **stop** the ball.

Why we need to be ready to receive the ball when it is passed to us.

Passing and **Dribbling**

Why we need to be **accurate** when passing a ball.

Why we need to keep our head up when we are dribbling.

What the **consequences** are if we do not pass the ball accurately towards our partners target.

Why we need to pass a ball using different **power** and **speed**.

When, where and **why** we move into space in order to avoid a defender.

In **Year 1** pupils will know:

Control

What controls means.

Control means that we keep the ball close to our hands/feet, preventing the defenders from gaining possession.

Aiming

Why we need to aim when we are sending a ball.

Space

Understand why we need to use our **hands to catch** a ball or our **feet to stop** a ball.

In **EYFS** pupils will know:

How to send a beanbag / ball with control

How we can move into space.

Knowledge Progression Journey

Ball Skills Hands/Feet into Game Sense (Invasion)

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